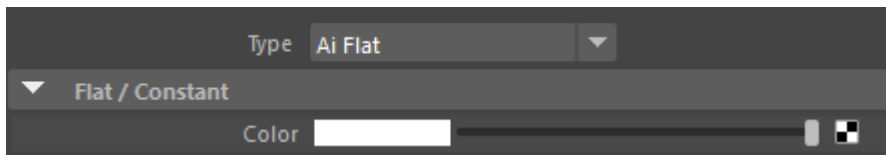


Flat



A simple color shader node which just allows a color with no other effects.



Color

The input color.